## PATENT APPLICATION FEE DETERMINATION RECORD COPY 200348-293 Effective October 1, 2001

CLAIMS AS FILED - PART I (Column 1)					(Column 2)			SMALL ENTITY TYPE			OTHER THAN OR SMALL ENTITY		
TOTAL CLAIMS			29					RATE	FEE		RATE	FEE	
FOR NUMBER FIL				ILED	NUMBE	R EXTRA		BASIC FEE	370.00	OR	BASIC FEE	740.00	
TOTAL CHARGEABLE CLAIMS Z 9 minus 20=					* 9			X\$ 9=		OR	X\$18=		
INDEPENDENT CLAIMS 2 minus 3 =					*			X42=		OR	X84=		
MULTIPLE DEPENDENT CLAIM PRESENT								+140=		OR	+280=		
* If the difference in column 1 is less than zero, enter					er "0" in c	olumn 2		TOTAL		OR	TOTAL		
CLAIMS AS AMENDED - PAR (Column 1) (Colum					RT II	(Column 3)		SMALL	ENTITY	OR	OTHER SMALL		
AMENDMENT A		CLAIMS REMAINING AFTER		HIG NUM PREV	HEST MBER IOUSLY D FOR	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
	Total	*	Minus	**	31011	=		X\$ 9=		OR	X\$18=		
	Independent	*	Minus	***		=	]	X42=	1	OR	X84=		
₹ L	FIRST PRESENTATION OF MULTIPLE DEPENDEN				NT CLAIM		1	+140=		OR	+280=		
								TOTAL ADDIT. FEE		OR	TOTAL ADDIT. FEE		
	(Column 1) (Column 2) (Column 3)							ADDIT. FEE					
NT B		CLAIMS REMAINING AFTER AMENDMENT		HIC NU PRE	SHEST IMBER VIOUSLY ID FOR	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
AMENDMENT B	Total	*	Minus	**		=		X\$ 9=		OR	X\$18=		
	Independent	*	Minus	***		=	4	X42=		OR	X84=		
	FIRST PRESE	NTATION OF N	MULTIPLE DEPENDEN		NT CLAIN	<u> </u>	_	+140=		OR	+280=		
								TOTAL		OR	TOTA	L	
				100	lumn 2)	(Column :	3)	ADDIT. FEE			ADDIT. I C		
NT C		(Column 1) CLAIMS REMAINING AFTER AMENDMENT		HI NI PRE	GHEST UMBER EVIOUSLY AID FOR	PRESENT		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
AMENDMENT	Total	*	Minus	**		=		X\$ 9=		OF	X\$18=		
	Independent	*	Minus	***		=		X42=		OF	X84=		
	FIRST PRES	MULTIPLE DEPENDE		NT CLAIM		_	+140=		OF	000			
* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.										OF	, <u> </u>	AL.	
	** If the "Highest N	Lumber Droviouch	Paid For IN I	HIS SPA	CE is less t	than 3 enter *3	20." 3." mber	ADDIT. FEI			ADDIT. PE	:E	